



ETHAN STEYTLER

3D GENERALIST - 3D ANIMATOR

Motivated **3D artist** and **animator** with experience in **character animation, modelling, rigging** and **sculpting**. Good understanding of industry standard software and knowledge of how to work on **collaborative creative animations pipelines**. Passionate about creating interesting characters and contributing to bring new life to the animated world. I'm a **3D generalist** specialising in **animation**. Founded PondHouse Studio, a developing personal brand in 3D Art with a focus in animation.

STUDENT PRODUCTIONS

"Seeker of Ma'at" - 2026:

Solo 3D animated trailer (final year project)

Original adventure narrative exploring themes of truth and discovery. Responsible for the **full production pipeline**, including **concept development, 3D modelling, texturing, animation, sound design** and **final edit**.

Software: Autodesk Maya, Blender, Adobe Substance painter, Clip Studio Paint, DaVinci Resolve

Transferable Skills: Patience, Problem solving, Initiative.

"El Silbon" - 2025:

3D Animated short film (Group Project)

Collaborative short film based on Venezuelan folklore.

Contributed to **animation, look development, character modelling, sound design** and **production** work flow within a team environment, adapting traditional storytelling into a cinematic format.

Software: Autodesk Maya, Photoshop, Clip Studio Paint, DaVinci Resolve

Transferable Skills: Teamwork & Collaboration

EDUCATION

2023- present

BA (Hons) ANIMATION - University of Portsmouth

Focused on **3D character animation and production pipelines**, including modelling, rigging, texturing, lighting and final rendering. Experience in **pre-production (concept art, visual development)** and **post-production (editing, compositing, sound design)**.

Specialised in **advanced pre-production and 3D animation**.

2022- 2023

FOUNDATION DEGREE IN ART & DESIGN

NEW COLLEGE - SWINDON

Explored fine art, digital art and sculpting, leading to a specialisation in animation.

Grade: Merit

2020- 2022

A-LEVELS - Cirencester College

BTEC IT (D*, D), Graphic Design (Merit)

SKILLS

Technical Skills:

Autodesk Maya

Blender

Adobe Substance painter

ZBrush

Adobe Photoshop

Clip studio paint

Adobe InDesign

Adobe Premiere pro

DaVinci resolve

EMPLOYMENT

Mega Motorcycle Store: Swindon

April 2022 – August 2023 - May 2024 – August 2024
- May 2025 – September 2025:

Retail Sales Assistant

Delivered customer service, processed sales / refunds, and resolved issues while maintaining an organised retail environment.

Transferable Skills: Customer service, Problem, solving, Initiative, Teamwork, Communication

NHS Vaccination Centre: Swindon

July 2021- August 2021:

Part time administrator,

Managed patient interactions and maintained accurate records in fast-paced, high-pressure environment.

Transferable Skills: Communication, working under pressure, Resilience.

REFERENCES

Previous employer Tom le Bond

megamotorcyclestore

tom@megamotorcyclestore.co.uk

Mat Garey

Senior Lecturer in Ba Animation

Mat.Garey@port.ac.uk

INTERESTS

Digital sculpting, concept art, music, gaming, tech, film, 3D